

A_____NDA
& F_____ALA
ASSOCIAÇÃO CULTURAL

W-A T-A
L-K & L-K
AZORES

EVALUATION REPORT 2019

**“SITUATED ON THE IDYLIC
ISLAND OF SÃO MIGUEL
IN THE AZORES,
WALK&TALK OFFERS AN
EXPERIMENTAL SHOWCASE
OF ART, CULTURE AND
COLLABORATION,
REDEFINING THE MEANING
OF ‘FESTIVAL’ THIS SUMMER”**

IN SLEEK MAG - LORENA MUÑOZ-ALONSO



Frieze

SLEEK

In its 9th edition, the Azores arts festival is increasingly building itself as a stimulating field open to experimentation and artistic plurality.

There are many kinds of festivals... Those who are hoping to confirm acquired certainties and those who wish to understand new perspectives, if possible even participating in creative processes, and in this dynamic by questioning the knowledge they had for certain. Clearly (...) Walk&Talk belongs to the second domain. It is not only its programming that points towards there. It is the very identity that is being redefined over the years, a living organism that does not neglect to question itself, while meditating on its surroundings.

Vitor Belanciano, PT

Walk&Talk was a pioneer in creative tourism (...) and instrumental in encouraging dialogue with the territory, culture and Azorean community

Walk&Talk was a pioneer in creative tourism, launching its annual arts festival in São Miguel in 2011 and last year extending it to a new island, Terceira. It has been instrumental in encouraging dialogue with the territory, culture and Azorean community, and this year drew a significant number of international visitors to enjoy its mix of visual and performing arts.

Mary Lussiana, USA

Welcome to the Centre of the World: Around the Azores' Walk&Talk Festival

In the future, its location alone may not suffice for it to compete with the many other major art events across the globe, though for now, because it keeps ever-renewing, the festival has put the Azores on the art map.

Cristina Sanchez, UK

Situated on the idyllic island of São Miguel, Walk&Talk offers an experimental showcase of art, culture and collaboration, redefining the meaning of 'festival'

The success of the festival has had huge ramifications for the artistic scene on the island. Before Walk & Talk began, there was only one contemporary art gallery in Ponta Delgada: Fonseca Macedo, which represents established artists like Pedro Cabrita Reis and Miguel Palma but also young locals like Beatriz Brum. But in the last four years a cluster of artist-run spaces, including Miolo, Brui and Oficina, have opened in the centre of the town, contributing to a now burgeoning cultural scene.

Lorena Muñoz-Alonso, ES



EFFE LAUREATE
EUROPEAN FESTIVAL ASSOCIATION
2015/2016, 2017/2018, 2019/2020

ENTITY OF PUBLIC UTILITY
REGIONAL GOVERNMENT OF THE AZORES
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1. ANDA&FALA IN 2019

Anda&Fala is a non-profit cultural organization, responsible for the projects Walk&Talk - Arts Festival, the seminar Periférica - Brainstorming Culture and Geographies, RARA - Crafts Residency of the Azores and PARES - Support Program for Artistic Activity in the Azores. In 2019, in the course of its current four projects, but mainly concentrated at the time of the Festival in São Miguel, **the association promoted a total of 91 activities that had the direct participation of more than 11 thousand people.** The year was also marked by the visit of the Minister of Culture, Graça Fonseca, to the Festival, underlining the relevance of the mission of Anda&Fala - Cultural Association, and the contribution of Walk&Talk to the cultural and artistic projection of the Azores region, as well as investment, diversification and cultural cohesion in Portugal.

Walk&Talk - Arts Festival, is Anda&Fala's flagship project and it completed its 9th edition in São Miguel Island between **July 5 and 20, 2019**. There were **16 days of programming organized in 5 artistic circuits: Island Circuit** (formerly Public Art Circuit), **Exhibition Circuit**, **Performative Circuit**, **Residency Circuit** and **Knowledge Circuit**, which extend to a year-round program, with residences, presentations and co-productions.

For the second consecutive year, the Festival's central space was once again a **Temporary Pavilion**, built in São João Square, next to the Micaelense Theater, in the center of Ponta Delgada. The W&T Pavilion is a functional space that gathers a canteen, a bar, an auditorium and stage, privileging the interaction between artists, organization and visitors. Walk&Talk's main meeting place is the venue for concerts, conversations, parties and performances. In 2019 the project of the Pavilion was designed by architecture collective **Artworks & GA Estudio** and was inspired, in its concept and form, by the traditional Azorean cloak. The creation of a central and temporary space made it possible to **explore new audience dynamics and reinvent the flows that the Festival establishes with other cultural structures of the city and the island**, namely through programming partnerships with spaces such as Teatro Micaelense, Fonseca Macedo Gallery, the PDL Cultural Institute and the Sol Mar Avenida Center; supporting artistic residencies - Arquipélago Contemporary Art Center, Arrisca, Quinta Priolo; and welcoming the team that produces the Festival - One Office Business Center.

The **Island Circuit** was organized around the Expedition: Empathy project, led by the collective of curators The Decorators, which took the audience on a trip around the island to discover 7 new pieces by Clementine Keith-Roach, Inês Neto dos Santos, Practice Architecture, Pedro Lino, Prem Sahib and Rain Wu, between the center of Ponta Delgada and Fenais da Luz on the North Coast.

The **Exhibition Circuit** mapped the exhibitions and new works that were presented at the festival by artists who completed their residencies at W&T and other guest artists. In 2019, curator Sérgio Fazenda Rodrigues proposed an *Identity Roam* around different locations in the city of Ponta Delgada, articulating seven individual exhibitions by the artists Andreia Santana, Diana Vidrascu, Gonçalo Preto, Maria Trabulo, Miguel C. Tavares and José Alberto Gomes were organized. Monica de Miranda and Rita GT. At the same time, Olivier Nottellet's projects were presented at Madalena Correia's Fonseca Macedo, winner of the Young Creators 2018 program, at the PDL Cultural Institute, MONTRA no ¾ Café and the RARA Retrospective in the Parque Atlântico Shopping.

The **Performative Circuit** brought together the festival's performing arts program, with music, dance, theater or hybrid projects resulting from collaborations and artistic crossings that are usual in the contemporary context. In 2019, this circuit integrated circulating shows, projects co-produced by W&T or in partnership with Teatro Micaelense and Arquipélago - Center for Contemporary Arts, and with two associated spaces, Estudio 13 and Sentádo em Pé Bar & Lounge.

The **Residency Circuit** welcomed 14 artists and was extended to two editions of the Festival, giving participants more time and conditions to develop and present their projects. The **Residency of Crafts and Design** completed its sixth edition bringing together local designers and artisans to create unpublished objects, whose potential for reproduction and commercialization is studied within the portfolio of RARA, a contemporary handicraft brand that Anda&Fala is developing, to be launched through a network of trading partners.

Transversal to all areas of the project, the **Knowledge Circuit** developed through guided tours, workshops, "Talk About" and activities such as "Open Canteen" and "Brunch & Talk", which allowed to join at the same table, artists and audiences. Summer School W&T returned for five days of activities with eight mentors and formators and was especially dedicated to young students from the island. Open Studios were held for the first time, which consisted of promoting visits to studios of artists working in São Miguel. In collaboration with Talkie-Walkie thematic travel company, three **Thematic Tours** were created which provided participants, places and visitors with opportunities to discover or rediscover São Miguel through its inhabitants, history, natural heritage and architecture.

1. ANDA&FALA IN 2019

In addition to organizing the Festival, the Walk&Talk project continues its activity by supporting ongoing residencies for the 2019/20 biennium, promoting the circulation of artists and works developed in the Azores, participating in projects and developing partnerships with national and international structures. international.

In January 2019 Anda&Fala promoted the 3rd edition of the **Periférica Seminar** with the theme Art and Politics - Possibilities, virtues and perversities of a (co-dependent) relationship at the Ponta Delgada Public Library and Regional Archive, bringing together Portuguese and foreign experts for a reflection on core themes for the artistic community that impact all social spheres.

PARES - Support Program for Artistic Activity in the Azores, was launched by Anda&Fala in January 2019 and allocates 5000 euros from the Association's annual budget to support artists and agents who develop their work in the region, through the granting of microfinance scholarships. artistic creation activities, presentation and circulation of artists and projects. In two phases of application submission, the available funding was distributed over nine grants.

In the second half of the year, the association's activities were developed in multiple geographies through the production and participation in various international projects:

- May: **"SEMPRE DEFRONTE DE MIM O MAR AZUL, O MAR IMENSO, O MAR SEM FIM"**, Halfstudios (PT) - a project developed with CM Lagoa for Porto dos Carneiros. The proposal of the Halfstudios created a continuous and common intervention, read along the entire length of the wall, taking advantage of the horizontality of the space and the fishing activity. The mural was inspired by the poem "Symphony of Color" by the Azorean author Armando Côrtes-Rodrigues.

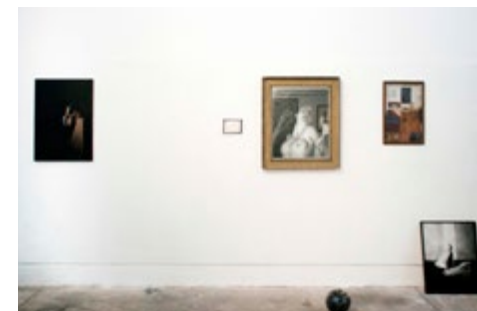
- July: **CENTRIPHERY**, Creative Europe (9 European countries) - Presentation of the collaborative project *Bike Ratchet Tour* at Festival der Regionen with Gustavo Ciriaco (br), artist named by Anda&Fala, Conny Zenk (AT), Cornelia Scheuer (AT), and Kalin Serapionov (BG).

- September: **FABRIC**, Fall River, USA - Anda&Fala Art Directors - Jesse James and Sofia Carolina Botelho were co-curators of the first edition of a new arts festival inspired by Walk&Talk and Tremor festivals in the Azores.

- November: **ART TORONTO**, Toronto, CA - Walk&Talk Festival was one of the invited projects for the *Focus: Portugal* of the ART Toronto International Art Fair, presenting *Sueno Latino*. a new project by artists Maya Saravia and Horácio Frutuoso,



PERIFÉRICA - 3ª EDIÇÃO



PARES



HALFSTUDIO - CM LAGOA



CENTRIPHERY - GUSTAVO CIRIACO



FABRIC ARTS FESTIVAL - EUA



ART TORONTO - CANADÁ

1.1 MAIN CONSIDERATIONS

Every year has been a year of change for Anda&Fala and 2019 was no exception, especially as it precedes the celebration of the association's first decade of activity and Walk&Talk's 10th edition. It was a year rich in reflections on the Association's mission and the relevance of the models, formats and spaces that Walk&Talk has built. As an Arts Festival, W&T has sought to establish and guarantee a context of experimentation in the way it structures, organizes and presents its programming, and this place of experimentation translates into successes and failures, which allow the incorporation of fundamental knowledge into the planning of the 2020 activities.

W&T's different programming areas have been reorganized to adjust dynamics and project interactions, looking to make the program more appealing and relevant to its different target audiences. In the 2019 edition, the program nomenclature was stabilized around 5 "artistic circuits": **Island Circuit, Exhibition Circuit, Performative Circuit, Residency Circuit and Knowledge Circuit**. This organization clarified the different moments and contents that are presented in the Festival, supporting the perception of distinct but articulated "circuits", which may even intersect.

The **reinvestment in the Pavilion as W&T's central space**, the **simultaneous inaugurations of the Island Circuit and Exhibition Circuit** projects, the **diversification of venue spaces**, as well as the **expansion of the Knowledge Circuit**, stood out in favor of engaging new audiences - as exemplified by the group of young volunteers who traveled from Terceira Island -, the diversification of the focus of interest and the stabilization of participation throughout the Festival period. However, the challenge remains to promote the mobility of the public among the various proposals of the program, inviting to explore content beyond the areas of comfort or immediate interest and the most festive moments of the program, especially associated with music shows and activities as the "Opening Party" and "Arraial W&T".

Once again, it was **noticeable the increase in the number of people who traveled to the Azores this year to accompany the Festival**, especially curators, artists and programmers, national and foreign, which thus attest to the curiosity and increasing attractiveness that the project arouses, as well as its potential for influencing audiences in the art world, as a result of the investment the association has undertaken in promoting the project outside the region and in international circuits.

It will be crucial to ensure an **earlier and more effective dissemination of the Festival program**,

in order to increase the involvement and participation of different audiences, may it be locals, visitors, established, curious or new participants. This need manifests itself, above all, with key groups in the development of the project, such as the local "tribes" and the volatile population of the Azores. On the other hand, specialized groups look for the Festival especially on the opening weekend, in line with what happens in other art events, as it is the period that most benefits networking and the "first seen" reputation. For both groups, along with online communication and press relations, it will be important to reflect on W&T's communication design, explore new formats and graphic supports, optimize venue signage and presence in the city and surrounding circuits, and optimize accessibility and language used for different audiences. In addition, there should be an Investment in public relations, through actions promoted in anticipation of the event and directed to specialized groups, such as curators, programmers and other cultural agents, and specific within the local population, including the academic community, youth and families, cultural and business elites, in order to ensure timely and effective communication of the activities of to stabilize and diversify participation throughout the Festival.

W&T's program has been optimized during the Festival and throughout the year, but the duration of the event has remained the same throughout its 9 editions over 16 days, about 2 weeks. In 2019 the simultaneous inauguration of the Island Circuit projects and the concentration of activities around the weekends (especially in the opening) was positive in terms of dynamics, flows and number of visitors, but also resulted in a decrease of curiosity and participation during the last week. **Reducing the Festival's program from 16 to 10 days, concentrating public activities between two weekends, highlights an evolution that benefits the project in terms of its program dynamics, production times and costs reduction with logistics**, especially considering the growing tourist demand in the region. This scenario will also benefit the execution of the projects and the working conditions of the participating artists, who will have more human and financial resources available, as well as the positioning of the Festival as a meeting and sharing moment, capable of providing effective crossings between artists and between artists and audiences.

In 2019, W&T dates were pushed forward one week (compared to 2018) so it didn't coincide with school periods, favoring a **greater involvement of academic audiences** with the organization of ATL activities and a renewed edition of W&T Summer School. The new 10 day format will also ensure better articulation with this community and foster partnerships with educational institutions from other islands and from outside the region.

1.1 MAIN CONSIDERATIONS

The Island Circuit and Exhibitions Circuit projects reinforce the genesis of W&T as a **space for creation and experimentation**, prioritizing the production and presentation of new content, which mostly results from artistic residencies and co-productions. In 2019, the Performative Circuit didn't fulfill this role by favoring the purchase of circulating projects over new co-productions and commissions. Revising the objectives of this circuit will be one of the priorities of the Festival's 2020 artistic program.

The Knowledge Circuit presented new formats, such as the Thematic Tours and the Summer School, which, allied to the **volunteer program, welcomed, among other participants, 12 students from Terceira Island who traveled to the Festival thanks to the protocol celebrated between Anda&Fala and the Municipality of Angra do Heroísmo**. The main purposes of this initiative are to develop the technical, social and artistic skills of the participants, enhancing the emergence of new cultural projects in the municipality of Angra do Heroísmo led by younger generations. It is an intention to extend this program to other azorean islands in 2020.

Throughout W&T's various editions, Anda&Fala has revised its goals and ambitions for the project. On one hand, it's noticeable the importance of the Festival in **positioning the region as a cultural destination**, space for creation and artistic presentation, achieved through an ambitious program, growing media visibility and relevance of the invited artists and curators, defined as ambassadors of experience of the project and the Azores. On the other hand, **strengthening relationships with local agents and structures** that embody the region's cultural calendar and ecosystem is becoming increasingly important. The inclusion of projects developed by creators born and/or based in the Azores has been happening gradually, attentive to the local reality and articulated with the interest and professional maturation of local agents. The 2019 edition of the Festival highlighted new artists and projects being developed locally, which Anda&Fala intends to continue to support and welcome in its artistic and activity program.

The Association develops several initiatives, through the Festival and other projects, focused on the empowerment of the local artistic community, such as the annual contest for **Azores Young Creators** (in 2020 will be the eighth edition), commissions, co-production and hosting of projects, programming with independent venues and other local associations, inviting curators, artists and other experts to support skills development and knowledge sharing, the main objectives of the Periférica seminar. The seminar remains a key project for reflection on themes that Anda&Fala incorporates in its artistic and management program, however, the involvement of participants

and local partners, namely the academic community, has proved to be insufficient, which requires an evaluation of the project in terms of format, program and investment in the future edition.

PARES - Support program for artistic creation in the Azores, launched in 2019, reinforced Anda&Fala's mission and investment in the local artistic community. In two phases of application submission, the available 5,000 euros were distributed over 9 grant grants and in 2020 the program will be concentrated in a single application and evaluation phase to streamline logistics, communication and participation.

In the second year of the Biannual Sustained Support (2018/2019) from DGARTES - Ministry of Culture, **Anda&Fala sought to reinforce its role as an active agent in the artistic creation and presentation from the specific context and culture of the Azores, with an investment in the Azorean cultural ecosystem, fostering culture as a strategic and cohesive value for the region**. In practical terms, the Sustained Support contributed to the support of the Anda&Fala's **program of activities and projects**, in addition to **improving the working conditions of the team members**, a key factor in the professionalization of the association, and the strengthening of the fields of artistic creation and circulation, also **ensuring better conditions for the artists involved** (fees and production).

As a minimum and as a rule, **80%, approximately 200 thousand euros**, of Anda&Fala's total budget is reinvested in the local economy, giving priority to Azorean materials, products and suppliers. This decision has reinforced the multiplier role of the Association and the Festival in the local context, as it is crucial to the involvement and consolidation of partnerships with entities in the region, most of which have been partners since the foundation of the project.

2.

A & F + W & T

Anda&Fala - Associação Cultural was founded in 2011, along with the first edition of **Walk&Talk**, a festival that is at its origin and guides an action in the development of new audiences for contemporary culture and arts, promotion of new centralities (1) in the valuation of an ultra peripheral region, permeable to the fluctuations and pressures of the global tourist market.

It's flag project, Walk&Talk stands out in the cultural fabric for its transdisciplinarity, experimental character, capacity for reinvention and maturation, for providing crossings, contact experiences and effective interaction between creators and audiences, outsiders and local, young artists and consecrated, among disciplines and the multiple cultural tribes. It is a unique project in Portugal and in the international context, where the festival differs and has been affirmed (2), also thanks to the natural and geographical specificities of the Azores, contributing to the mapping of the region in the global cultural circuit and to broaden the recognition of the country's cultural dynamics.

On the artistic level, Anda&Fala and Walk&Talk's programme seek to reflect a maturing, creative and flexible course, in line with the dynamics, plurality and fluidity of the cultural system and the contemporary arts. Initially inspired by urban art, graffiti and muralism, the festival has expanded to new territories, tribes and artistic expressions, maintaining in its genesis the ambitions of intervening in the public space, to reach people with poor habits in cultural consumption or alienated from the its circuit, stimulate the creation of new site-specific artistic objects and provide moments of encounter and conviviality, favourable to collaboration and co-creation between artists and between artists and the public. Ambitions that are the basis of this artistic project, guide the programming, selection of proposals and protagonists of Walk&Talk. are a reference in the selection of themes of reflection of the Periférica Seminar and are consolidated in the annual program of residences.

In 2016, the Government of the Azores awarded Anda&Fala the designation of **Public Utility Entity**, for the positive impacts it is able to generate, validating its mission and artistic project, and in 2017 Walk&Talk was distinguished as a laureate member of the EFFE - Europe for Festivals Festivals for Europe. In addition to working closely with local authorities - Government of the Azores and the municipalities of Ponta Delgada and Angra do Heroísmo, the association collaborates with cultural structures, such as the Teatro Micaelense, Arquipélago - CAC, Fonseca Macedo or Miolo, and other cultural associations, congenial structures and entities, such as Temps d'Images, Verão Azul, Materiais Diveros, ICRomeno, FLAD and Us Embassy in Lisbon.

In the professional environment, the presence of Anda&Fala has **positively influenced the**

path and affirmation of many artists, curators and other agents, including members of the team. The association's projects support the creation and presentation of new works, promote the establishment of relationships, new contacts and professional opportunities, thanks to the mediatization they have achieved in the national and foreign media, growing recognition among peers and specialized circuits. exposure and visibility.

Anda&Fala's general goals are:

- Encourage contemporary artistic creation, in its multiple disciplines and expressions;
- Georeferencing the Azores in the international artistic circuits;
- Promote the circulation of works and authors, nationally and internationally;
- Contribute to knowledge, visual literacy and the development of audiences for culture and arts.

Walk&Talk's strategic goals are:

- To be recognized as one of the most active and influential international art festivals in Portugal and a reference project in the European and global context;
- To become a reference festival for cultural and artistic professionals from around the world
- Contribute to the artistic and cultural mapping of the Azores, attracting to the region creative tourists and audiences that privilege the cultural offer in the selection of their vacation destinations;

3.

FRAMEWORK

9ª EDITION
SÃO MIGUEL
5 - 20 JUL

16

days
S. Miguel

89

total
activities

94

total artists
involved

11

nationalities

365

ongoing
production

52

residency days

15

art residencies

13

performances

9

exhibitions

6

new art works

9

concerts

14

journalists
national/international
press-trip

28

organization
team

5

days Summer
School W&T

11

talks

15

tour guides
exhibitions / circuit

6

workshops /
atelier

18

Volunteers

76

suppliers
59 Azorean

81%

reinvested budget in
the Azores

11750

participants - year-round program
(exhibitions, performances, concerts and
parties, talks, knowledge program)

14

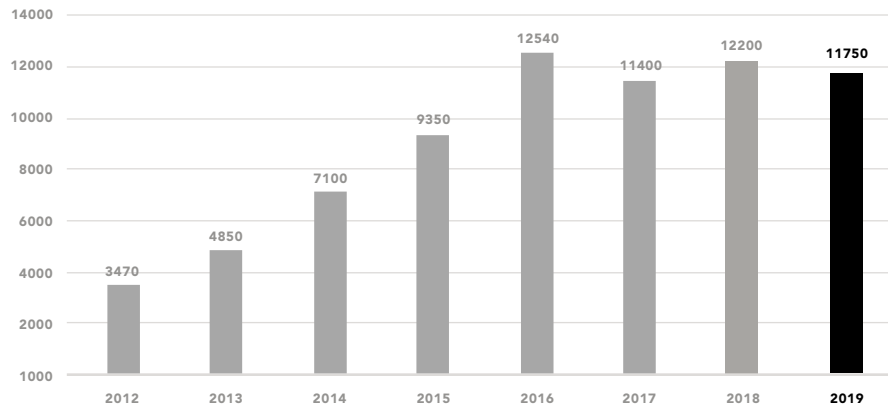
Public entities

22

programming
partners

3.1 PARTICIPANTS & PROGRAMME

NUMBER OF PARTICIPANTS PER EDITION



In 2019, W&T Festival didn't travel to Angra do Heroísmo, choosing to create a **volunteer program** that favors sustainability through the cultural empowerment of the municipality's youth. Year-round activities, such as open classes in schools, were reduced, so the total number of direct participants in Anda&Fala projects was 11,750, mostly participants in W&T activities.

Alongside new groups of local audiences, there has been an **increase in the number of creative tourists** who have scheduled their holidays during the Festival, a phenomenon that has had a direct impact on the booking of show tickets and the number of car rentals through W&T official partner (Wayzor).

During the Festival, the **Pavilion was once again central in the way of living the event and generated new audience dynamics** around the activities proposed for the space, such as conversations, performances and concerts, and stood out as a starting and info point about the program activities, directing the audience to different W&T venues. The infopoint that was created at SolMar Avenida Center also reinforced the referral and information to visitors, especially for the spaces that were part of the Exhibition Circuit, such as SolMar's 4th Floor, Ponta Delgada Bell Tower and the Parque Atlântico Shopping. The Exhibition Circuit aggregated nine projects carried out in various spaces and institutions

PARTNER SPACES

Pavilhão W&T (meeting point)
Largo São João, PDL
4º Piso SolMar
SolMar Avenida Center, PDL
Teatro Micaelense
Arquipélago – CAC
Museu Carlos Machado
Galeria Fonseca Macedo
Instituto Cultural de Ponta Delgada
Universidade dos Açores
Quinta do Priolo - Associação Arrisca
CM PDL - Torre Sineira (new)
Estúdio 13 (new)

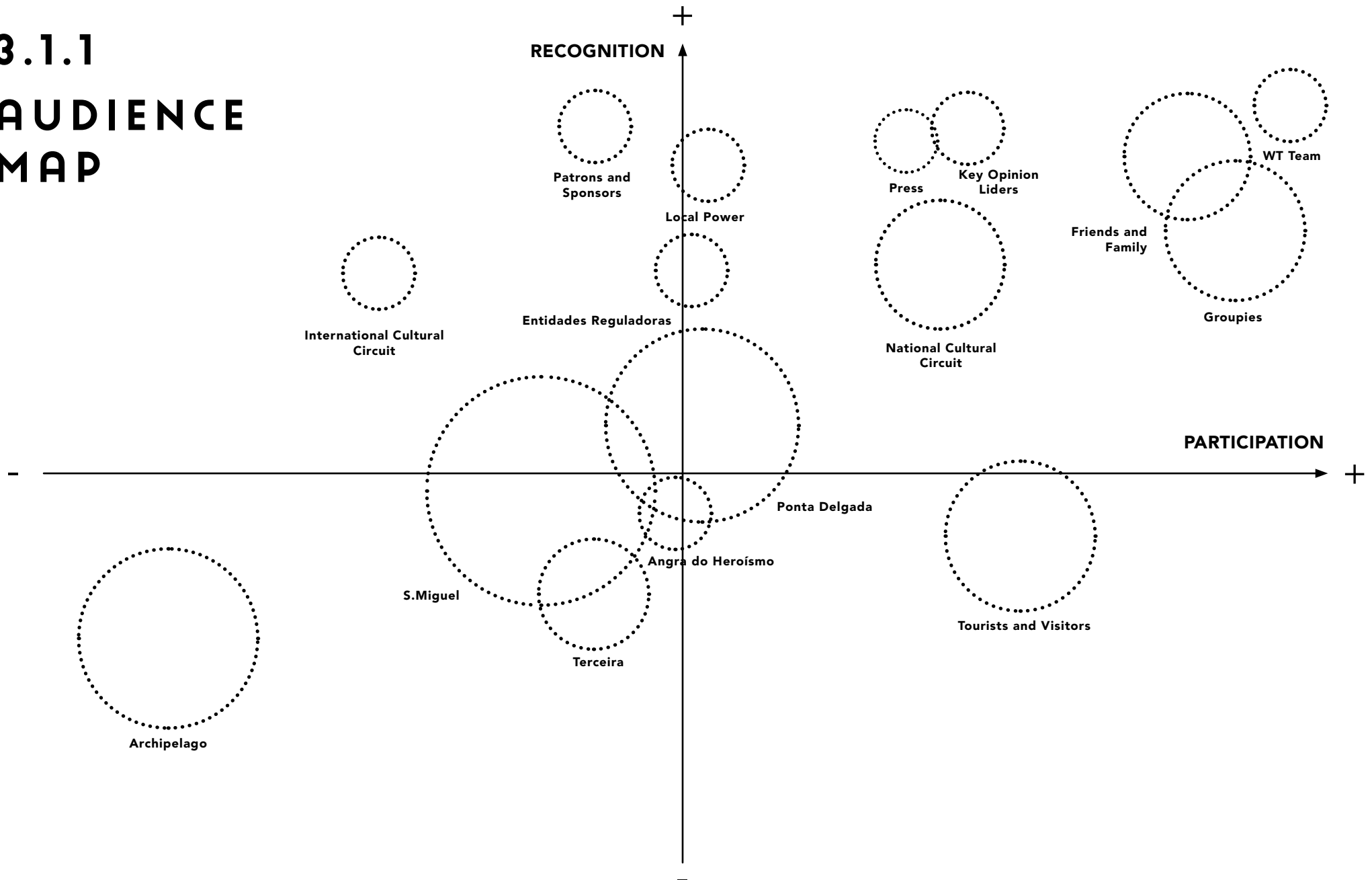
of the city, favoring a plurality of contexts and expressions that increased the influx of visitors.

The **Knowledge Circuit gathered more participants** than in the previous edition of the Festival, thanks to the guided tours, new thematic tours, "Summer School", Brunch&Talk and the "Open Canteen". The Performative Circuit recorded an average occupancy rate of 73%, with the largest attendance of people taking place in the activities carried out at the W&T Pavilion.

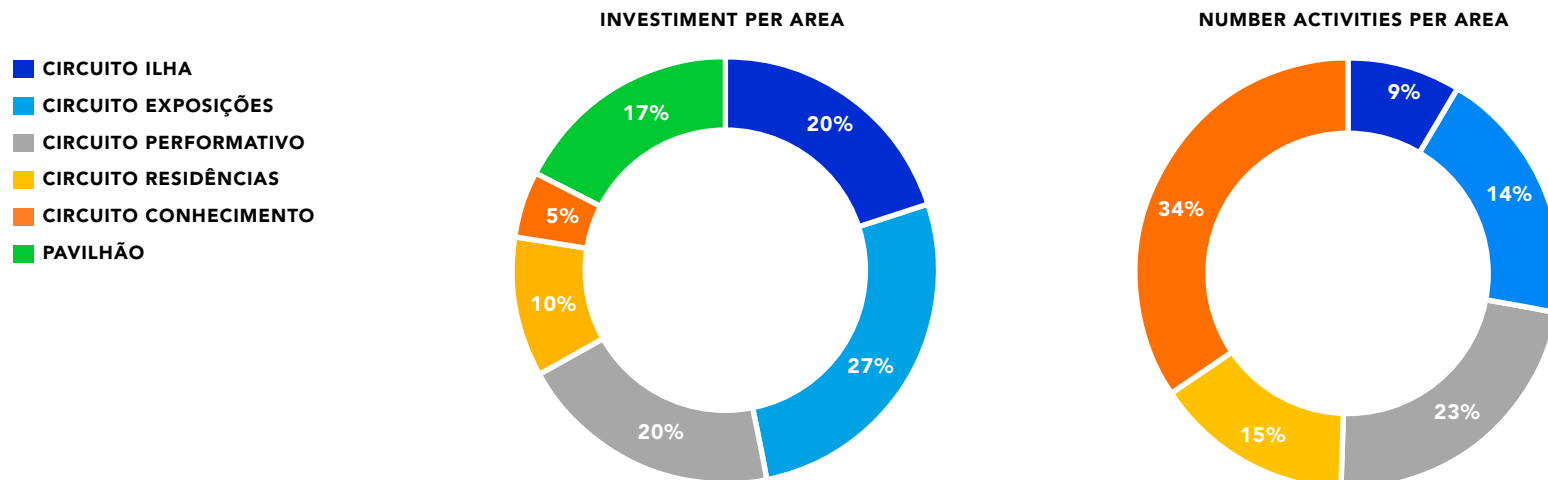
In 2019, the **Island Circuit projects opened for the first time in conjunction with a sold-out guided tour**, gathering more than 130 people on buses for an expedition to the six new projects that were created in various locations in São Miguel. It is not possible to quantify the total number of visitors to the Ilha Circuit, assuming that all inhabitants and visitors of the Azores are potential publics, but this year, the references in social networks to the projects, especially to the semi-permanent projects of the Ilha Circuit, increased. which currently has 65 visitable projects between the islands of São Miguel and Terceira.

3.1.1

AUDIENCE MAP



3.2 PROGRAMMING AREAS



Walk&Talk's program has evolved over the years and is currently organized around five artistic circuits - **Island Circuit, Exhibition Circuit, Performance Circuit, Residency Circuit and Knowledge Circuit**, and the Festival's central venue, the **Pavilion**.

In 2019, the **Exhibition Circuit gained volume in number of activities and investment value**, thanks to the support of the Calouste Gulbenkian Foundation, which improved the production conditions of the projects presented. The **Residency Circuit remains central to the dynamics of W&T**, translating the focus on the creation and presentation of new projects and contributing to Festival's recognition as a creative structure. The investment in creation is also directly reflected in the number of activities presented within the Circuit of Exhibitions and Island Circuit, mostly resulting from residences made by artists in the Azores.

The proposals, especially at the Performative Circuit, were reinforced with shows and concerts that contributed to the diversification of the Festival program and to the involvement of new audiences, especially people motivated by music, informal and festive environments.

The W&T Pavilion sets up a specific Festival program for the design and construction of a "temporary house" designed to house an auditorium, stage, bar and canteen, and which

concentrates a significant number of activities from other areas of the event. **The Pavilion is an ambitious poster house and a meeting point that is always intended to be renewed**, objectives that, combined with the physical and technical specificities of the project, justify the amount of investment that is allocated to this structure.

The **Knowledge Circuit is the area of the Festival program that gathers the most activities** and in 2019 had a reinforced budget - conversations, workshops and guided tours, usually organized in the context of projects developed in other circuits, contribute to enhance knowledge and the experiences that are provided to the different audiences of the event.

In terms of investment by area, it's worth highlighting the increase of investment in exhibitions, concerts and especially in performances, proposals that gained more relevance in the program. The Island Circuit and Exhibition Circuit are the areas that continue to allocate the largest percentage of the investment available for W&T programming, either because they are project structuring, or because of the technical, logistical and production requirements that they entail.

3.2.1 ISLAND CIRCUIT

+ INFO ABOUT THE PROJECTS

Curated by The Decorators - Mariana Pestana, Carolina Caicedo, Suzanne O'Connell & Xavi Llarch Font with Clementine Keith-Roach, Inês Neto dos Santos, Practice Architecture, Pedro Lino, Prem Sahib and Rain Wu

7

projets

69

total art works

Formerly known as the 'Public Art Circuit', Island Circuit expands the possibilities of relationship between the artistic projects it hosts and the geographical and cultural specificities of its context - São Miguel Island. For the first time, the Island Circuit projects inaugurated at the same time reconfiguring the circuit's dynamics and relations with the public. The inaugural visit gathered around 130 participants in a bus "expedition" around the six new projects of the circuit, the visit began at 16h and ended at 23h00, with an intense program, but which received positive impressions from the participants, for the opportunity of conviviality, proximity to the artists and curators in the discovery of the proposals. The format of simultaneous inauguration with inaugural visit will be maintained and optimized in future editions of the Festival.

The specificities of the Island Circuit projects and their location in different points of São Miguel, required the involvement of several public and private entities in their execution and it was also necessary to resort to specialized services, suppliers and local professionals. production of the projects, its interesting methodology was emphasized and to privilege in the effort of involvement and approach of the Association and the Festival to the local communities and structures.

Considering all the inhabitants and visitors of the Azores as potential public of the Island Circuit, the impact of this area of the Festival is reflected by the online references (Facebook, Instagram, Pinterest and others) to the pieces of the circuit, that have increased significantly through the sharing of images and hashtags during and after W&T's calendar of public activities. Also note the recommendation of visits and the references to the circuit in tour guides, such as "Free Tours Pdl", and in several press articles about the Azores that happen outside the scope of the Festival. These examples highlight the attractiveness of the Island Circuit projects and the affirmation of their presence in the island's daily life, as new landmarks, in line with the widespread use of social networks, particularly photography, in the referencing of travel and experiences of artistic enjoyment.

3.2.2 RESIDENCY CIRCUIT

Visual arts Luisa Salvador, Nadia Belerique, Abbas Akhavan, Alex Farrar, Daniel Bracken, Alice dos Rei, Margarida Fragueiro, Joana Franco, Polliana Dalla Barba, **Design** commissioned by Miguel Flor with Filipe Alarcão and Soraia Gomes Teixeira **Curadoria** Ana Cristina Cachola **Performance** António Branco & Riccardo T. **Video / Cinema** Miguel C. Tavares & José Alberto Gomes; Sofia Caetano & Elliot Sheedy **Música** Michelle Blades + Vaiaapraia

15

residências
artística

52

total de dias
período de
trabalho

The Residency Circuit was created with the purpose of enhancing contemporary, experimental and new creation, diversifying the areas of artistic expression that are represented at the Festival and benefiting the increasingly open and transdisciplinary dialogue in the local context.

In 2019, artistic residencies were further strengthened in the strategic development of W&T, allowing the project to be integrated into co-production and circulation circuits with other events and structures, both nationally and internationally. The Residency Circuit is developed between two editions of the Festival, comprising the research and the artistic creation process in the first year and its culmination, with the presentation of the projects developed in the following year's edition.

The Residency Circuit happens in various formats, welcomes ongoing projects created or co-produced by W&T, as was the performance Burning Pricks by António Branco and Riccardo T., or the commission of new projects in various areas like Luisa Salvador, Nadia Belerique, Abbas Akhavan, Alex Farrar, Daniel Bracken, Alice dos Reis and Sofia Caetano, artists currently in residence who will present their projects at the 2020 edition of the Festival.

The intersection of visual artists, designers and artisans in the craftwork and design residency has resulted in a collection of unedited objects that constitute the portfolio of the RARA brand - Crafts Residency of the Region of the Azores. RARA intends to incorporate value and innovation into local craftwork and the Açores brand, being studied and optimized for the commercialization and distribution of its products, through a network of selected partners. One of the main priorities of the next editions of the residence and the RARA project will be to reinforce its articulation with the Festival Knowledge Program and thus promote more open moments for the public, to allow a better understanding of the projects and the way they are to be developed, in articulation of knowledge between craftsmen and designers.

3.2.3 EXHIBITION & PERFORMATIVE CIRCUIT

EXPOSIÇÕES Strata Andreia Santana - 4º Piso SolMar Timeshores Diana Vidrascu - 4º Piso SolMar Limbo Gonçalo Preto - Museu Carlos Machado Prefácio para um Arquipélago Maria Trabulo - Torre Sineira CM PDL East Atlantic Miguel C. Tavares e José Alberto Gomes Insular Mónica de Miranda - 4º Piso SolMar Recetáculo Rita GT / Emotional Rescue Olivier Nottetlet - Galeria Fonseca Macedo Loading Madalena Correia - Instituto Cultural de Ponta Delgada (Vencedorea Jovens Criadores 2018)

PERFORMANCE Joana Gama, Luís Fernandes, Miguel C. Tavares, José Alberto Gomes, Chima Hiro, Dj Ninoo, Mondkopf, Colin Self, Line of Two, East Atlantic, Low Lumens, A Lake by the Moon, Terror Sound System, Alfredo Martins, Jonas&Lander, Pedro Mafama, King Kami, Paco Piri Piri + Las Makinas, António Branco & Riccardo T., Clara!, Vessel & Pedro Maia, NSDOS, Flip + Tape.

9

exhibitions

9

concerts

13

performances

The Exhibition Circuit maps exhibitions and new works that are presented at the festival by artists who completed their residences at W&T and by artists invited by the curators. In 2019, curator Sérgio Fazenda Rodrigues proposed an Identity Roam through different locations in the city of Ponta Delgada, where seven individual presentations were articulated, with projects that resulted from residences held by the artists and the curator, between 2017/19, in São Miguel, and three of these residences also passed through the islands Terceira, Faial and Pico.

At the same time, other exhibition were on view like Olivier Nottetlet' at Galeria Fonseca were on display, Madalena Correia at the Ponta Delgada Cultural Institute; Oficina signed the first edition of MONTRA at ¾ Café and the RARA Retrospective was presented in a structure specially designed by architect Nuno Paiva for Parque Atlântico Shopping, where the exhibition of objects was on display for a month.

The Performative Circuit brings together the festival's performing arts program, with music, dance, theater or hybrid projects resulting from collaborations and artistic crossings that are very common in the contemporary context. In 2019, this circuit presented circulating shows, projects

co-produced by W&T or in partnership with Teatro Micaelense.

and Archipelago - Contemporary Arts Center, and in two associated spaces - Estúdio 13 and Sentado em Pé Bar & Lounge. The main stage, meeting point and dance floor of the festival was the W&T Pavilion, which welcomed proposals ranging from Tarraxo to Techno and from performance to video, created by artists, musicians and DJs, some in absolute premiere in the Azores, reflecting on identity, gender and the relationship between technology and nature - issues that were crosscutting in the festival's programming.

Music once again gained prominence at the Festival, driven by the opening and centrality of the W&T Pavilion, a venue that hosted a series of concerts and parties over the 16 days, bringing together performances such as Colin Self, Mondkopf, Line of Two, A Lake by the Moon and Terror Sound System. Music remains an artistic area to focus on in the effort to develop and diversify the Festival's audiences because it allows very positive intersections at the level of program dramaturgy, the promotion of informal meeting moments and celebration and for being a "point of entry" or initiation of audiences in other artistic universes.

3.2.4 KNOWLEDGE PROGRAM

Program coordination Sofia Carolina Botelho e Rita Mendes **Talk About** Ana Cristina Cachola, Dália da Risa e Lola Barrena **Summer School** Diana Vidrascu + Johan Harnsten, Sérgio Fazenda Rodrigues, Abbas Akhavan, Alex Farrar, The Decorators, Ana Cristina Cachola, Danny Bracken **Workshops** Jonas&Lander, Rita Mendes **Thematic Tours** Pedro Pascoal de Melo, Rui Coutinho, Diana Diegues **Open Studios** Brui Galeria, Brum Atelier, Miolo Galeria, Oficina, Papel da Lua, Santos 45

6

workshops

11

talks

15

guided tours

Thinking, participation and sharing are the key axis of the Walk&Talk Knowledge Program. In the festival, knowledge describes an autonomous circuit with activities that cross the different circuits and involve people and distinct groups around artistic production.

The Knowledge Circuit presented new formats, such as the Thematic Pathways and the Summer School, which, allied to the volunteer program, welcomed, among other participants, 12 young people from Terceira Island who traveled to the Festival thanks to the protocol celebrated between Anda & Fala and CM of Angra do Heroísmo. The main purposes of this initiative are to develop the technical, social and artistic skills of the participants, enhancing the emergence of new cultural projects in the municipality of Angra do Heroísmo led by younger generations.

The W&T Pavilion was a space open to the community and hosted Conversations, Brunch & Talk, Open Canteen dinners and party and socializing nights. These formats will be reviewed in 2020 to enhance their attractiveness and participation.

Children, youngsters and people of all ages developed their artistic skills in Holiday Ateliers at Carlos Machado Museum, in the Summer School or in thematic Workshops. For the first time, artists working in São Miguel opened their studios to new visitors at Open Studios, and guided tours invited to know in detail the various festival projects, as well as the island's people, their stories and special nooks.

3.2.5 W&T PAVILION

[+ INFO ON THE PROJECT](#)

Pavilhão 2019

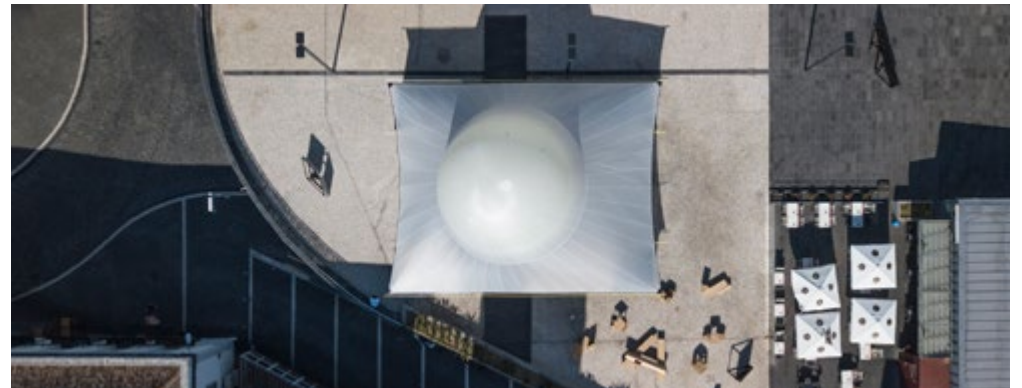


Design: Artworks & GA Estudio



The W&T Pavilion has once again put the experience of public spaces at the center of the project program, creating an alternative space in its form and location to accommodate the dynamics of the Festival, from conversations to performances and concerts. The purpose was to design and build a temporary structure with the capacity to accommodate some of the key features of the Festival's organization and dynamics, such as an outdoor auditorium for conversations, performances and concerts; meeting and leisure areas; work spaces and canteen / bar area for artists and organization. The first W&T Pavilion was created in 2018 by the architecture collective Mezzo Atelier and in 2019 was in charge of the Artworks & GA Estudio collective.

The project for the W&T Pavilion is selected annually through a competition by invitation to a peer group of architecture professionals and ateliers, which should consider the reuse or adaptation of the structure, namely in future editions of the Festival. The competition will be promoted for the second time in 2020 and has the partnership of the Lisbon Architecture Triennale.



4. COMMUNICATION

The communication, key messages and content that are produced around Walk&Talk have deserved special attention and are reflected in its unquestionable recognition as an international artistic project. Walk&Talk's communication strategy highlights the differentiating aspects associated with its concept, format and geographic identity, as well as seeking to frame and highlight its program of activities, protagonists and partners, in line with the artistic themes it addresses, its cultural and social objectives .

Walk&Talk's communicational strategy is **flexible, continuous, viral and eclectic**, developed across multiple disciplines, media, channels, and media. It explores different moments and thematic focuses, aligned with the strategic axes of the project, program and evolution of activities, an approach that allows generating rich and appealing contents to the different audiences that it intends to impact.

Through its communication, Walk&Talk positions itself as an active agent and spokesperson, an engine of critical reflection and debate around the most pressing themes of contemporary times, motivating the conviviality and intersections between culture, art and other social spheres.

Finally, the reproduction and activation of the various audiences also takes place through the institutional dimension of its patrons and partners, its presence in social networks and a clear investment in the articulation with national and international media.

In 2019 the **press trip** included a total of 14 journalists (8 national and 6 international) throughout the 2 weeks of Walk&Talk, bringing together media from Portugal, Spain, Sweden, United States, the Netherlands and the United Kingdom and with very important content on other international platforms, increasing its recognition and reinforcing its positioning.

Concerning the content produced by the media, there was a greater focus and attention to the dynamics and artistic proposals at Walk&Talk, reflecting a maturation of the relationship with the festival and a greater understanding of its program and objectives.

CLIPPING
April to August - 2019

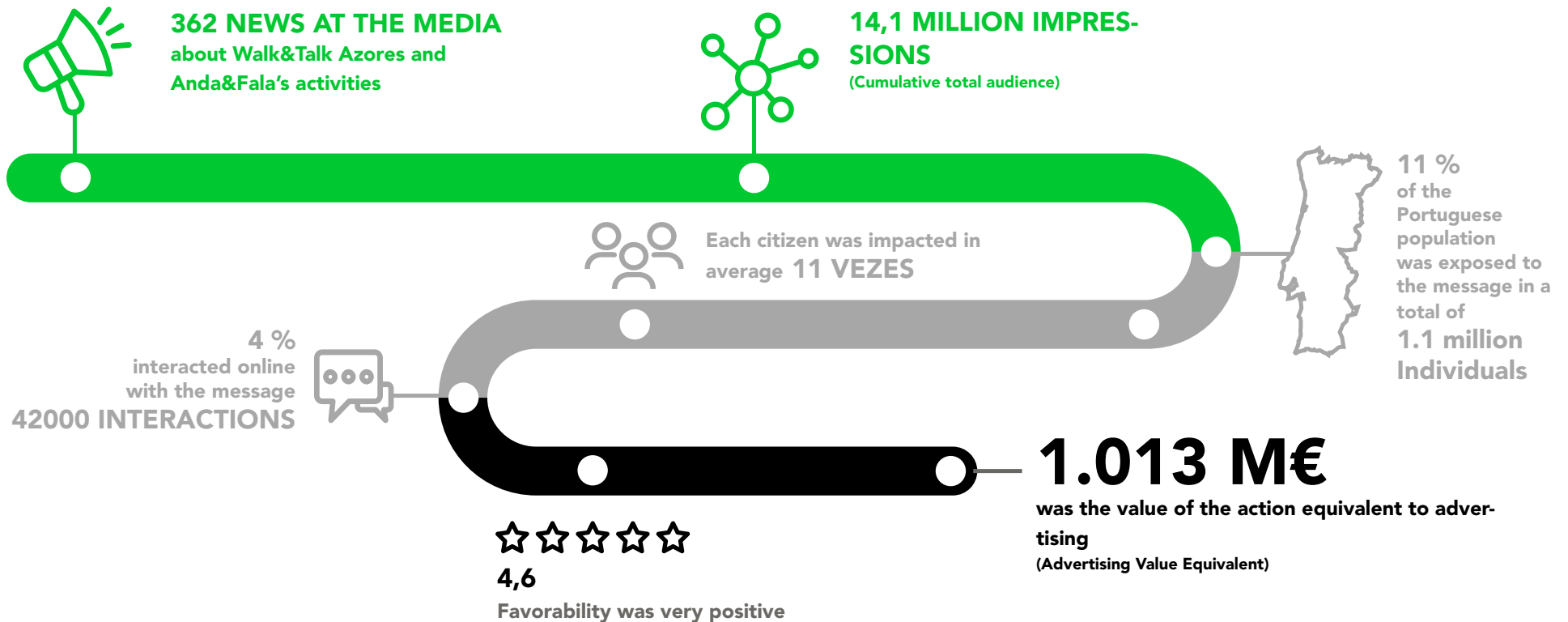
CISION

**“Welcome to the Centre of the World: Around the Azores’
Walk&Talk Festival**

in Frieze Magazine Cristina Sanchez, UK

4.1 KEY INDICATORS

CISION™



OWN SUPPORTS

CISION™



www
walktalkazores
.org

2019
Fonte:
googleanalytics

19.165

total
users

+1,2%

compared to 2018

28.899

total
sessões

+5,2%

face a igual período
em 2018

113.978

total
visitas

+1,7%

compared to 2018

25-38

predominant group
34,5%



Top Visitantes

Portugal
USA
Reino Unido
Espanha
Canadá
Alemanha
França
Itália
Brasil
China
Russia

Top Search words

walk&talk azores
art azores
festival açores
ponta delgada
walk&talk



20.812

followers

+ 2,9%

compared to 2018

204.562

top reach

125.356

average reach (Jul)



7736

followers

+ 20,2%

compared to 2018

4.2 COMMUNICATION DESIGN

4.2.1 FESTIVAL VISUAL IDENTITY

Graphic design is an important communication vehicle of Walk&Talk as an artistic project. Annually, it turns into one of the artistic moments of the festival, highlighted in media of the specialty like the Fubiz, BrandMagazine, Design Boom, Abduzeedo, One page Love, Meios Publicidade, among others.

Our partners since 2016, the visual identity of the festival was signed by **Vivóeusébio** design collective



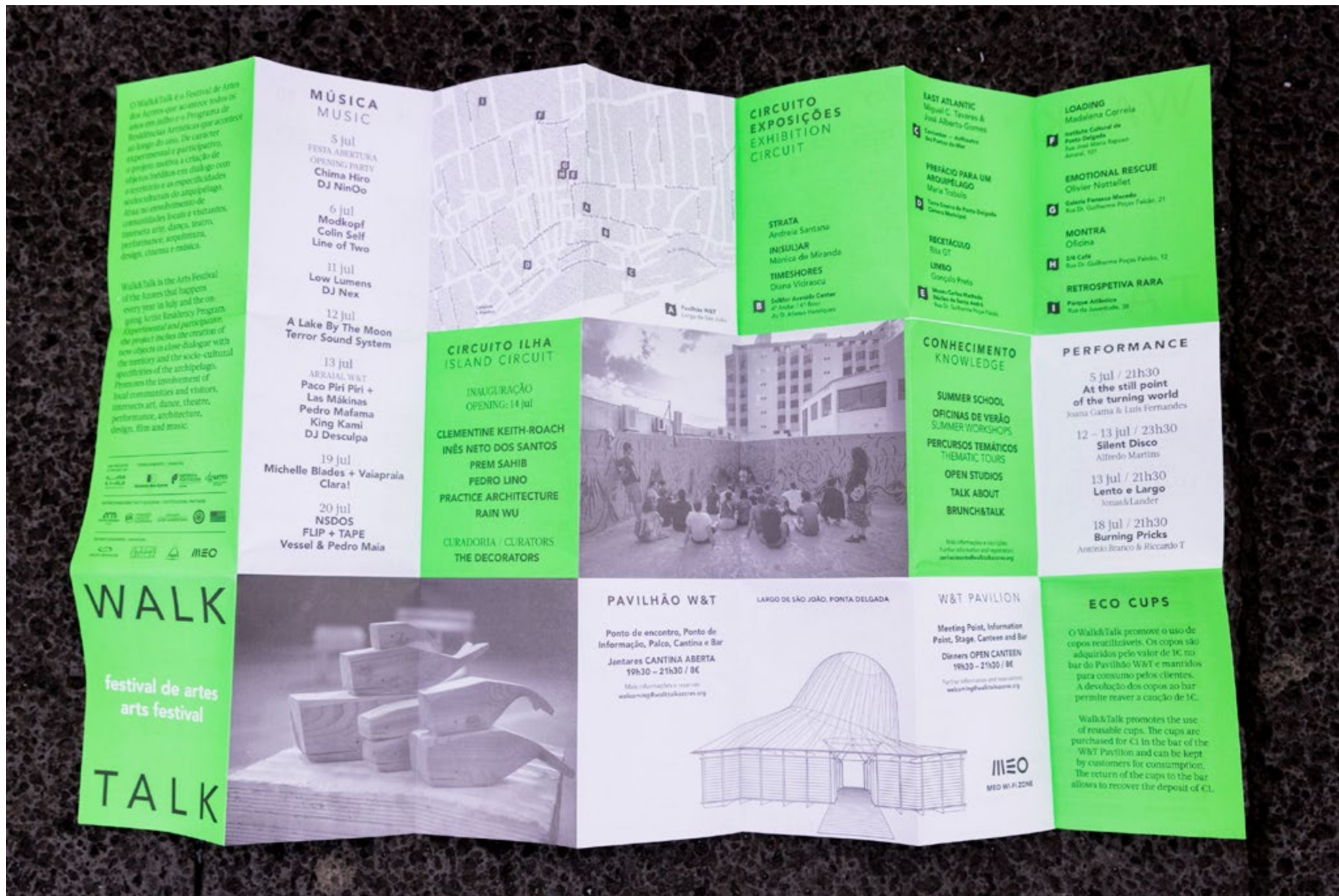
2019 VISUAL IDENTITY



2019 VISUAL IDENTITY / PUBLIC SIGNAGE



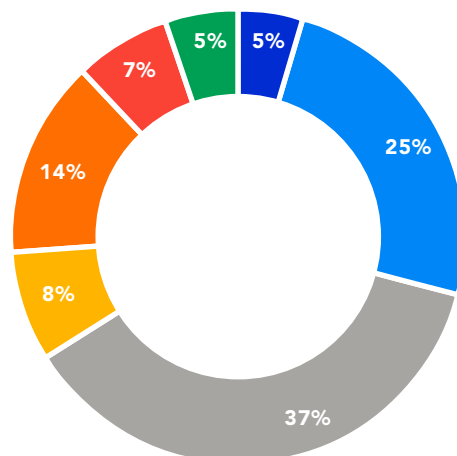
2019 VISUAL IDENTITY / DETAILS - VARIOUS SUPPORTS



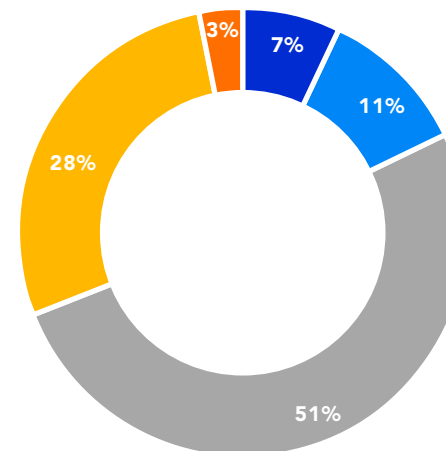
2019 VISUAL IDENTITY / DETAILS - POCKET PROGRAM

5. FINANCIAL REPORT

INVESTMENT BY AREA
YEAR ROUND PROGRAM



PROVENANCE OF SUPPORTS
YEAR-EVERY PROGRAM



Anda&Fala's funding system is built by regional, national and European public funds, through applications for specific/structural support, private funding sponsors, in-kind and service support, a network of programming and co-production partners, in volunteering for specific functions and in generating it's own revenue. The available budget has been growing gradually and following the development of the association's business plan, as well as the recognition of the relevance of its activities by its public, private partners and peer networks.

In 2019, Anda&Fala registered a **budget increase of 19% compared to 2018**, as a result of the application of the second Sustained Support from DGARTES / Ministry of Culture, attributed to the Association in the 2018/2019 biennium, of the maintenance of Regional Public Support (Regional Government of the Azores and Municipality of Ponta Delgada) and increased private support, especially through donations and programming partnerships.

In-kind support and services continue to play a relevant role and reflect the direct involvement of the local community in project production. Many of these supports come in the form of discounts on materials and services. Anda&Fala's own revenues account for about 7% of the total budget, which is in line with the **growth in consultancy services, ticket sales, merchandising, art multiples, and return from the bar and canteen during the W&T Festival.**

The main objective of Anda&Fala's financial management is to guarantee the sustainability of its projects in accordance with the plan of activities outlined. That is, the availability of resources and the program of activities are completely interdependent. The accounting of the association is carried out by cost centers, associated with the different items and areas of investment. This logic of expenditure based only on current availability has translated into a healthy accounting over the nice years of the association.

It should also be noted that Anda&Fala strives to diversify its mainly private sources of funding, and that, despite the budget increase, the Association continues to have **serious cash flow problems due to successive delays in the confirmation and payment of public grants, with impacts on strategic effectiveness and financial management.** On the other hand, cultural patronage and philanthropy remain weak practices in the Portuguese entrepreneurial fabric, mostly formed by SMEs, and because existing incentives, such as tax benefits, are not very agile and attractive to companies, a situation that complicates the process and fundraising efforts by Anda&Fala, as well as the vast majority of cultural associations.

6. TOGETHER FOR W&T

FINANCING

GOVERNO DOS AÇORES
- DIREÇÃO REGIONAL DO TURISMO
- DIREÇÃO REGIONAL DA CULTURA
- DIREÇÃO REGIONAL DA JUVENTUDE
DGARTES - MINISTÉRIO DA CULTURA

INSTITUTIONAL SPONSORS

CÂMARA MUNICIPAL DE PONTA DELGADA
CÂMARA MUNICIPAL DE ANGRA DO HEROÍSMO
FLAD - FUNDAÇÃO LUSO AMERICANA PARA O DESENVOLVIMENTO
FUNDAÇÃO CALOUSTE GULBENKIAN

SPONSORS

GRUPO BENSUADE
GRUPO DELTA - ADEGA MAYOR E DELTA CAFÉS
MEO

ASSOCIATED PARTNERS

WAYZOR - RENT-A-CAR
SOLMAR AVENIDA CENTER
AÇOREANA SEGUROS
EDA - ELETRICIDADE DOS AÇORES
BENSUADE HOTELS - NEAT
CRESAÇOR - COOPERATIVA REGIONAL DE ECONOMIA SOLIDÁRIA
TERRA NOSTRA
DIREÇÃO REGIONAL RECURSOS FLORESTAIS - CRIPTÓMERIA DOS AÇORES

PROGRAMMING PARTNERS

TEATRO MICAELENSE
SOLMAR AVENIDA CENTER
ARQUIPÉLAGO - CENTRO DE ARTES CONTEMPORÂNEAS
FONSECA MACEDO - ARTE CONTEMPORÂNEA
MIOLO GALERIA
PARQUE ATLÂNTICO
UNIVERSIDADE DOS AÇORES
MUSEU CARLOS MACADO
INSTITUTO CULTURAL DE PONTA DELGADA
INSTITUTO CULTURAL ROMENO
ARRISCA + QUINTA DO PRIOLO
ACCION CULTURAL ESPANOLA
MUSEU VILA FRANCA DO CAMPO

LOGISTIC SUPPORT

DIREÇÃO REGIONAL DAS OBRAS PÚBLICAS
NOVA GRÁFICA
TAP PORTUGAL
FIX PAÇOS
ONEOFFICE - BUSINESS CENTER
TECNOVIA AÇORES
Q'ENOSSO
ASSOCIAÇÃO ALTERNATIVA
AÇOREANA SEGUROS
PORTOS DOS AÇORES

COMMUNICATION SUPPORT

ANTENA 3
ANTENA 1 AÇORES / RTP AÇORES
CONTEMPORÂNEA
GERADOR

7.

TEAM

ARTISTIC DIRECTION

JESSE JAMES
SOFIA CAROLINA BOTELHO

PRODUCTION DIRECTION

LUIS BRUM - Island C.
BRUNO SOUSA - Exhibition C.
JOANA CARDOSO - Performative C.
JOÃO REBELO COSTA - Pavilion

KNOWLEDGE PROGRAM

SOFIA CAROLINA BOTELHO
RITA MENDES

GUEST CURATORS

MIGUEL FLOR
SÉRGIO FAZENDA RODRIGUES
THE DECORATORS
Mariana Pestana, Carolina
Caicedo, Suzanne O'Connell
& Xavi Llarch Font

PRODUCTION

DÁRIO ROSA
JOANA MOREIRA
JOÃO SOUSA
MARTA ESPIRIDÍÃO

WELCOMING

MAFALDA BRAZÃO
RITA SAMPAIO
RODRIGO SÁ
BRUNA MARÉ

COMMUNICATION DIRECTION

SILVIA ESCÓRCIO
CUCO - CURATING COMMUNICATION
TÂNIA MONIZ

IMAGE DIRECTION

SARA PINHEIRO

PHOTOGRAPHY

ÁLVARO MIRANDA
FILIPA COUTO
MARIANA LOPES

VIDEO

BERNARDO FERREIRA
CLÁUDIO OLIVEIRA
RUI NÓ

COMMUNICATION DESIGN

VIVÓEUSÉBIO

WEBSITE

PEDRO RODRIGUES

LEGAL CONSULTANT

LINA TAVARES RAPOSO

FINANTIAL CONSULTANT

PAULO VERISSIMO, LDA

In 2011, Walk&Talk's organization team was limited to 5 people, in charge of all areas of the festival. Throughout the editions, the number of elements has accompanied the growth of the dynamics in the festival, with a constant specialization and professionalization of the various competences. The team is structured in a fairly horizontal way, between the artistic, production and communication directions, with legal and financial consultancy. In 2019, the project had a **year-round core of 6 elements** (1 full-time element and the rest part-time), **increasing to 28 people during the festival period.**

To the organization team, it is also very important the presence of **regular volunteers**, a result of Walk&Talk's investment in the development and training of new audiences, in a positive way and with clear benefits for those who are part of the project.



PHOTO GALLERY



ÁLVARO MIRANDA / FILIPA COUTO / MARIANA LOPES / SARA PINHEIRO



EXPEDIÇÃO : EMPATIA / MEETING POINT AT W&T PAVILION / SÃO MIGUEL



ISLAND CIRCUIT



EXPEDITION : EMPATY - KICK OFF



OBSIDIAN MIRRORS - PREM SAHIB



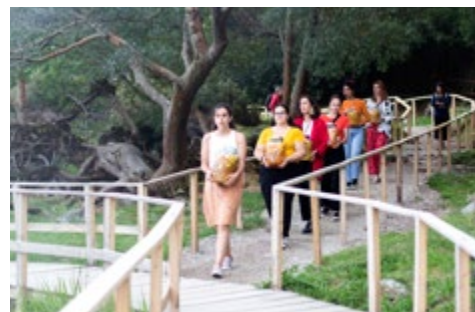
FACSIMILE OF A BREEZE - RAIN WU



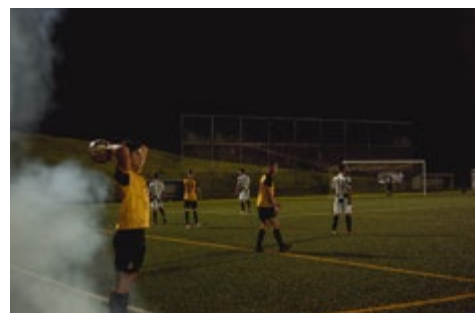
HYPOGEUM - CLEMENTINE KEITH-ROACH



HYPOGEUM - CLEMENTINE KEITH-ROACH



PLACING WHAT SURROUNDS US INTO THE INSIDE OF US - INÊS NETO DOS SANTOS



22 MAN, 1 BALL, SOME FOG - PRACTICE ARCHITECTURE



MISTÉRIOS NEGROS - PEDRO LINO



OBSIDIAN MIRRORS - PREM SAHIB / SANTA CLARA / SÃO MIGUEL



FACSIMILE OF A BREEZE - RAIN WU / SANTA CLARA / SÃO MIGUEL



HYPOGEUM - CLEMENTINE KEITH-ROACH / FENAIS DA LUZ / SÃO MIGUEL



PLACING WHAT SURROUNDS US INTO THE INSIDE OF US - INÊS NETO DOS SANTOS / FURNAS / SÃO MIGUEL



MESA BURACO - THE DECORATOS / FURNAS / SÃO MIGUEL



22 MAN, 1 BALL, SOME FOG - PRACTICE ARCHITECTURE / CAMPO DE FUTEBOL DAS FURNAS / SÃO MIGUEL



MISTÉRIOS NEGROS - PEDRO LINO / FURNAS BOUTIQUE HOTEL & VAIROUS LOCATIONS / SÃO MIGUEL



IDENTITY ROAM / Strata - Andreia Santana - 4º Piso SolMar / Timeshores - Diana Vidrascu - 4º Piso SolMar / Insular - Mónica de Miranda - 4º Piso SolMar / Limbo - Gonçalo Preto - Museu Carlos Machado / Prefácio para um Arquipélago Maria Trabulo - Torre Sineira CM PDL / East Atlantic Miguel C. Tavares e José Alberto Gomes / Recetáculo Rita GT

EXHIBITION CIRCUIT



IDENTITY ROOM / GUIDED TOUR



IDENTITY ROOM / GUIDED TOUR



IDENTITY ROOM / GUIDED TOUR



IDENTITY ROOM / GUIDED TOUR



STRADA - ANDREIA SANTANA / 4º ANDAR SOLMAR



INSULAR - MÓNICA DE MIRANDA - 4° PISO SOLMAR



TIMESHORES - DIANA VIDRASCU - 4° PISO SOLMAR

Nas nossas ilhas ergueremos o sonho que te negam
O nosso mundo

PREFÁCIO PARA UM ARQUIPÉLAGO - MARIA TRABULO - TORRE SINEIRA CM PDL

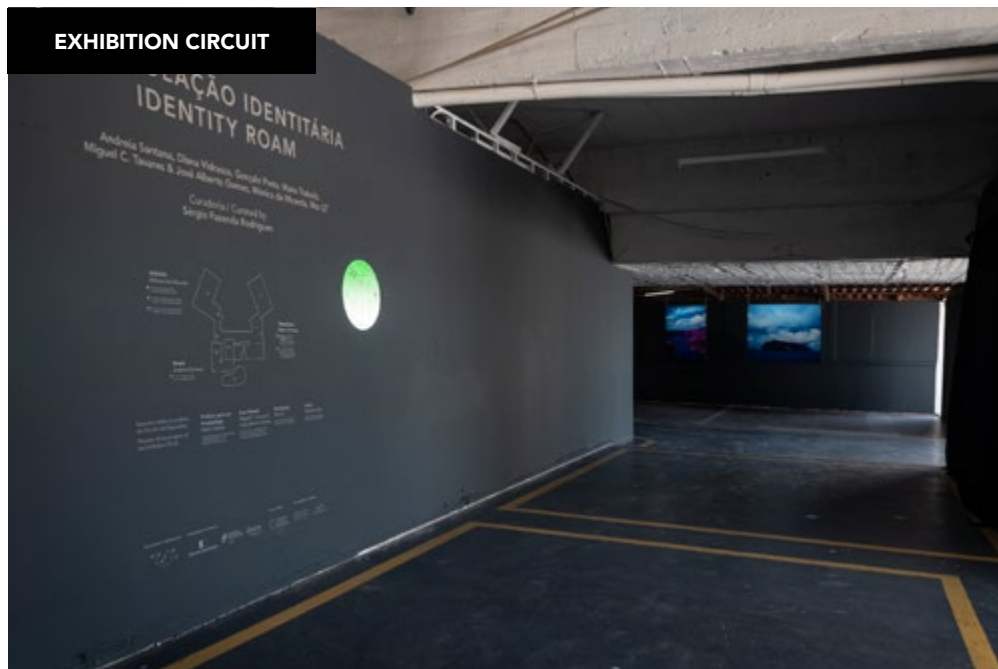


LIMBO - GONÇALO PRETO - MUSEU CARLOS MACHADO



RECETÁCULO - RITA GT / MUSEU CARLOS MACHADO

EXHIBITION CIRCUIT



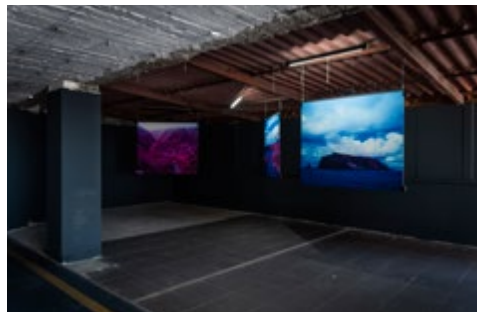
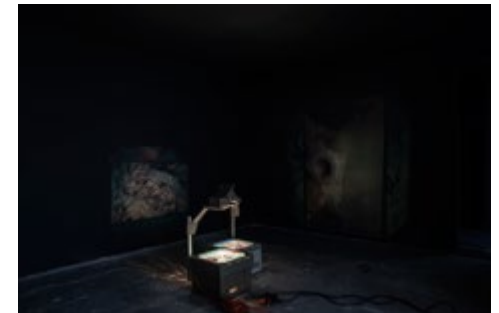
4º PISO SOLMAR



INSULAR - MÓNICA DE MIRANDA - 4º PISO SOLMAR



STRADA - ANDREIA SANTANA / 4º ANDAR SOLMAR



TIMESHORES - DIANA VIDRASCU - 4º PISO SOLMAR



LIMBO - GONÇALO PRETO - MUSEU CARLOS MACHADO



PREFÁCIO PARA UM ARQUIPÉLAGO - MARIA TRABULO - TORRE SINEIRA CM PDL

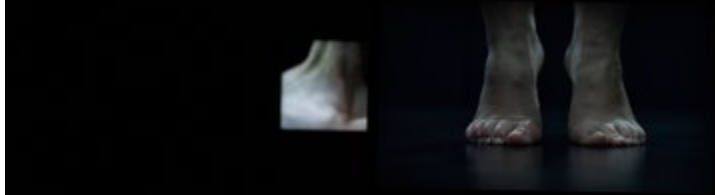


RECETÁCULO - RITA GT / MUSEU CARLOS MACHADO



EAST ATLANTIC / CONTENTOR

EXHIBITION CIRCUIT



LOADING - MADALENA CORREIA / INSTITUTO CULTURAL DE PONTA DELGADA, PONTA DELGADA



RETROSPECTIVA RARA - PARQUE ATLÂNTICO, PONTA DELGADA



LOADING - MADALENA CORREIA



EMOTIONAL RESCUE - OLIVIER NOTELLET



EMOTIONAL RESCUE - OLIVIER NOTELLET - GALERIA FONSECA MACEDO



RETROSPECTIVA RARA - PARQUE ATLÂNTICO, PONTA DELGADA



COLIN SELF - PAVILHÃO W&T / LARGO SÃO JOÃO / SÃO MIGUEL

PERFORMATIVE CIRCUIT

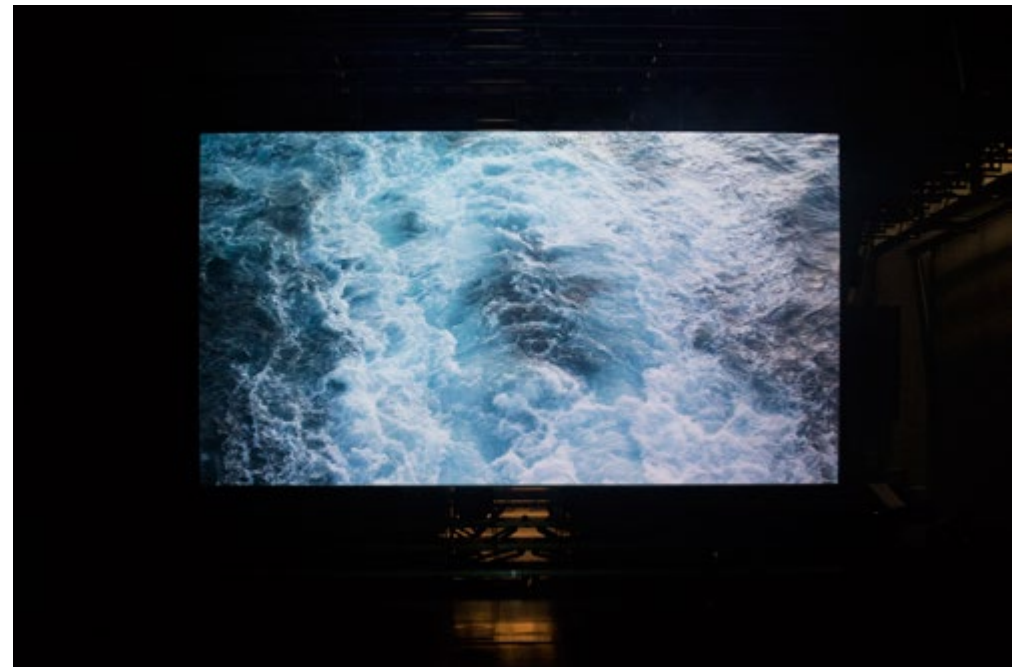
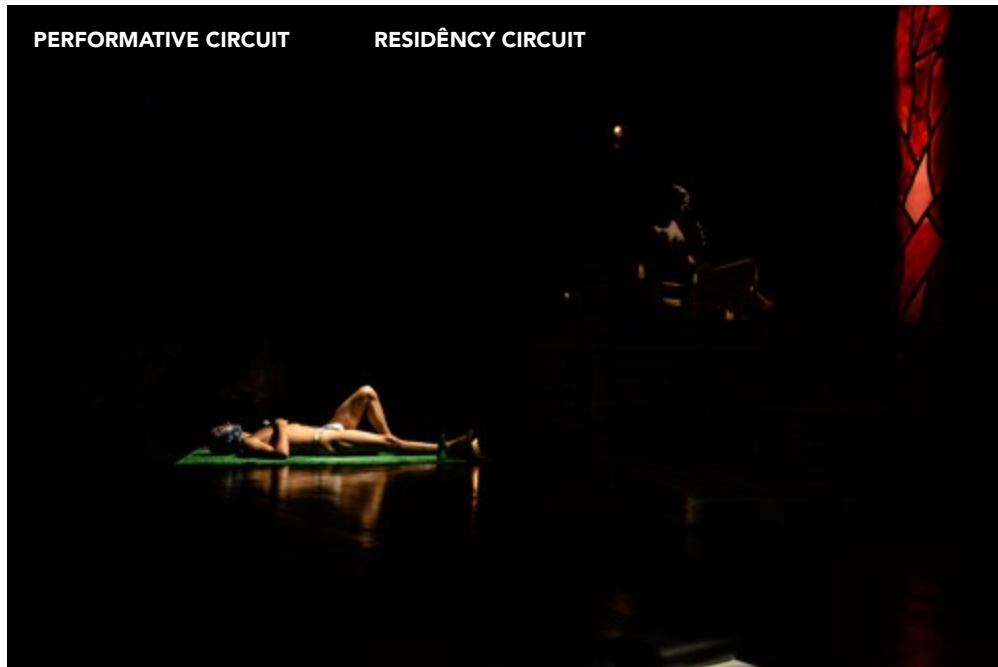




RESIDENCY 2019 | BURNING PRICKS - ANTÓNIO BRANCO & RICCARDO T. / PREMIERE ARQUIPÉLAGO - CENTRO DE ARTES CONTEMPORÂNEAS

PERFORMATIVE CIRCUIT

RESIDÊNCIA CIRCUIT



RESIDÊNCIA 2019 | BURNING PRICKS - ANTÓNIO BRANCO & RICCARDO T.
PREMIERE ARQUIPÉLAGO - CENTRO DE ARTES CONTEMPORÂNEAS



RESIDENCY 2019 | EAST ATLANTIC - MIGUEL C. TAVARES & JOSE ALBERTO GOMES
PREMIERE ARQUIPÉLAGO - CENTRO DE ARTES CONTEMPORÂNEAS



RESIDENCY 2019 | EAST ATLANTIC - MIGUEL C. TAVARES & JOSE ALBERTO GOMES / PREMIERE ARQUIPÉLAGO - CENTRO DE ARTES CONTEMPORÂNEAS

PERFORMATIVE CIRCUIT



AT THE STILL POINT OF THE TURNING WORLD - JOANA GAMA, LUIS FERNANDES, JOSÉ ALBERTO GOMES, MIGUEL C. TAVARES E CONSERVATÓRIO REG. PONTA DELGADA / PRESENTATION - TEARTRO MICAELENSE



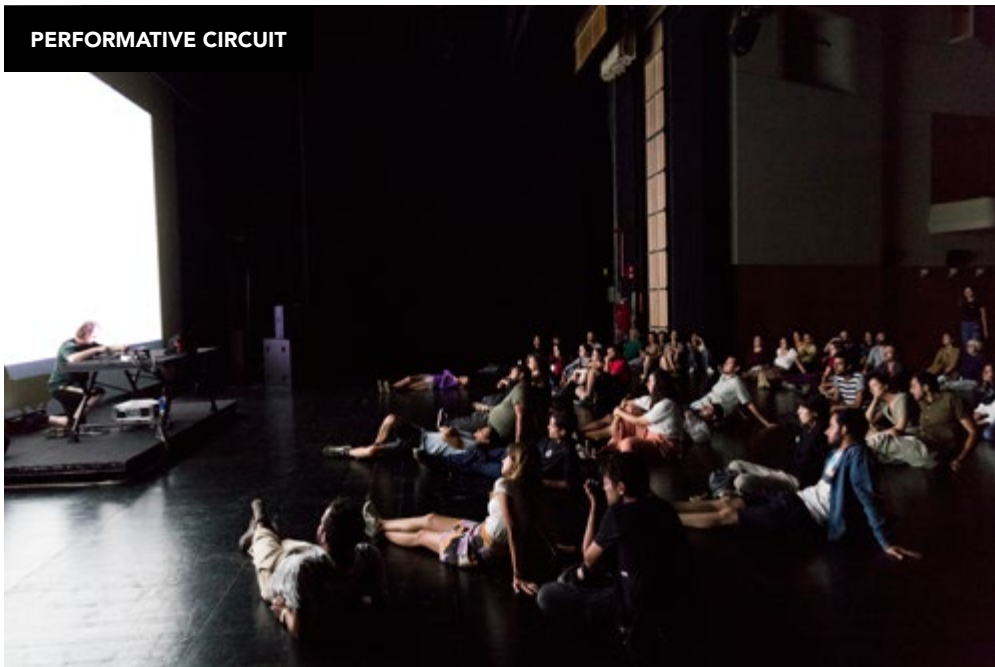
SILENT DISCO - ALFREDO MARTINS / PRESENTATION - SENTADO EM PÉ, PONTA DELGADA



SILENT DISCO - ALFREDO MARTINS / APRESENTAÇÃO - SENTADO EM PÉ, PONTA DELGADA



LENTO E LARGO - JONAS & LANDER / PRESENTATION - TEATRO MICAELENSE, PONTA DELGADA



VESSEL & PEDRO MAIA / PRESENTATION - TEARTRO MICAELENSE, PONTA DELGADA

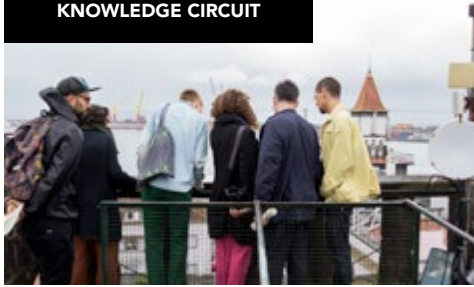


CASCAS D'OVO - JONAS & LANDER / PRESENTATION - ESTUDIO 13



TALK ABOUT#1 - EU VEJO GÊNERO WITH ANA CRISTINA CACHOLA

KNOWLEDGE CIRCUIT



VISITAS GUIADAS AO CIRCUITO DE



VISITAS GUIADAS AO CIRCUITO DE



VISITAS GUIADAS AO CIRCUITO DE



OPEN STUDIOS



PERCURSOS TEMÁTICOS / TALKIE WALKIE



PERCURSOS TEMÁTICOS / O QUE CHEGARÁ À ILHA, DAQUI NÃO SAIRÁ / TALKIE WALKIE



PERCURSOS TEMÁTICOS / TALKIE WALKIE



ATELIERS - FÉRIAS NO MUSEU MCM



OFICINAS DE VERÃO



DESENHAR COM GONÇALO PRETO



RECAP EDIÇÃO 2019



BRUNCH&TALK



BRUNCH&TALK





RARA - DESIGN AND CRAFTWORK / QUINTA DO PRIOLO, SÃO MIGUEL



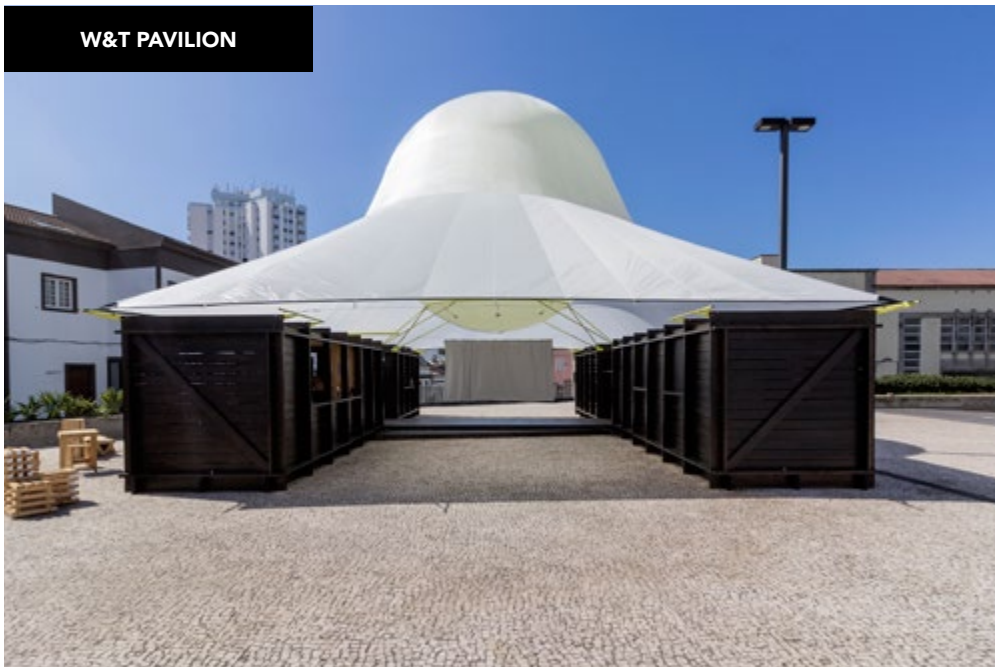
RARA - DESIGN AND CRAFTWORK / SORAIA GOMES TEIXEIRA



RARA - DESIGN AND CRAFTWORK / FILIPE ALARCÃO



W&T PAVILION BY ARTWORKS AND GA ESTUDIO / LARGO SÃO JOÃO, PONTA DELGADA

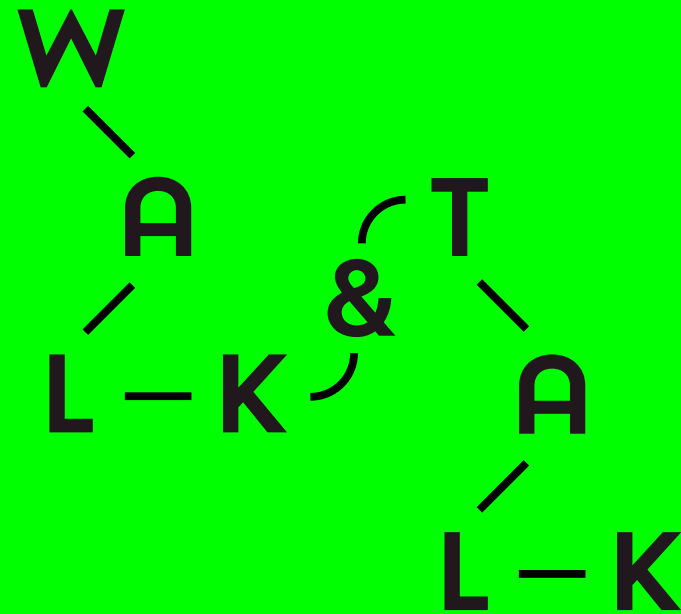


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